

A. The District 11 Board approved these conditions of contest in Dayton, 2016.

B. The authority and responsibility to enforce the following conditions is hereby granted to the D11 GNT Coordinator.

C. Purchase of an entry to this event--and participation in this event--therein assumes that the participants have reviewed the GNT conditions of contest for both D11 and the ACBL. This being true--ignorance of all conditions contained in either the D11 CoC or the ACBL CoC is not a permissible excuse for not adhering to these conditions.

D. The authority of the D11 GNT Coordinator begins at the commencement of this event and continues until the DIC of the GNT National Finals assumes the mantle of responsibility for this GNT event.

E. All players entering this event must be members in good standing with D11 and the ACBL. Each team must name a captain and all players before the beginning of play. Each team will be comprised of not less than 4 and no more than 6 players. Due to the ACBL CoC, the common practice of ACBL team events, and the overall appearance of ethics and fair-play--all players listed in the team roster must play a minimum of 50% of the hands played by that team each day. Furthermore, all players are expected to play all sessions of the District Qualifying event for which their team qualifies. There is one session on Saturday and up to two sessions on Sunday. Players who do not play in the preliminary session may not play in the semifinal or final. Players who do not play in the semifinal may not play in the final. Players who do not play in the final session may not represent D11 in the NABC. In addition, a team that cannot maintain 4 players will be considered to have withdrawn (except in the case of section I.)

F. The following apply to all 4 flights (Championship, A, B and C):

- 1) A preliminary round of Round Robin or Swiss Play will reduce the field to four teams who will play a knockout the following day. (See the chart on page two for specific details.)
- 2) The ACBL Mid Chart governs Championship and Flight A, and the General Convention Chart governs Flights B & C.
- 3) All RR and Swiss Matches will be scored by IMPs and converted to Victory Points using the WBF 20-Point Continuous Victory Point Scale.
- 4) If at the conclusion of the preliminary round a tie exists that materially affects who qualifies for the final session/day--the tie will be broken by one or more 4-board playoff rounds that will continue until the winner is determined. Playoffs begin immediately once the tie is verified.
- 5) After a preliminary round ending in a 4 team final, the first place team may choose from the 3rd and 4th place team as their opponent in the semifinal round.
- 6) When 3 or more teams qualify for the second day, there will be no imp carryovers. When 2 teams qualify for the second day, there will be a 100% imp carryover from the first day.
- 7) All ties in the knockout round of the semi-finals or finals will be resolved by a 6-board playoff. If after 6 boards a tie still exists, 4-board playoffs will continue until the winner is determined.

G. The details for each flight are determined by the number of teams entered in that flight as follows:

# Teams:	10+	9	8	7	6	5	4	3	2
Championship Preliminary	Swiss 8Bx8R	8 Board RR	9 Board RR	10 Board RR	12 Board RR	15 Board RR	20 Board RR	30 Board RR	60 Board KO
Championship Finals (KO)	2 - 30 Board Semi Final Matches (4 Teams) 1 - 30 Board Final Match (2 Teams)						60 Board (2 Teams)		
Flight A Preliminary	Swiss 8Bx8R	8 Board RR	9 Board RR	10 Board RR	12 Board RR	15 Board RR	20 Board RR	30 Board RR	60 Board KO
Flight A Finals (KO)	2 - 30 Board Semi Final Matches (4 Teams) 1 - 30 Board Final Match (2 Teams)						60 Board (2 Teams)		
Flight B Preliminary	Swiss 7Bx8R	7 Board RR	8 Board RR	9 Board RR	11 Board RR	14 Board RR	18 Board RR	28 Board RR	56 Board KO
Flight B Finals (KO)	2 - 28 Board Semi Final Matches (4 Teams) 1 - 28 Board Final Match (2 Teams)						56 Board (2 Teams)		
Flight C Preliminary	Swiss 6Bx8R	6 Board RR	7 Board RR	8 Board RR	10 Board RR	12 Board RR	16 Board RR	24 Board RR	48 Board KO
Flight C Finals (KO)	2 - 24 Board Semi Final Matches (4 Teams) 1 - 24 Board Final Match (2 Teams)						48 Board (2 Teams)		

Swiss: 8Bx8R = 8 Boards for 8 Rounds. 7Bx8R = 7 Board for 8 Rounds. 6Bx8R = 6 Boards for 8 rounds.
Swiss = Swiss teams; RR = Round Robin Format – each team plays the other once.

H. One team from each flight, as determined according to the above guidelines, will proceed to the National Finals. The District requests that no members of a team that cannot participate in the National Finals participate in the District Finals. Therefore, all team rosters are considered immutable from the commencement of the D11 contest except where specifically mentioned in these conditions (See I, J, K and L.) Any team that cannot maintain 4 of its original members will be considered as withdrawing (Please note the exceptions in Section I & K.). If the first place team is withdrawn, then the second place team will be offered the qualification. If the second place team declines, then the third place team--as determined by imp differential--will be offered the qualification. If the third place team declines, then the fourth place team will be offered the qualification. If the fourth place team declines, then it becomes really interesting. D11 will always field a team for the National GNT Contest. If none of the top four finishers accept the invitation, then the GNT Coordinator will select a 6-man team from all appropriate members of D11 in good standing with the ACBL. This team will be approved by D11 in a vote during a special D11 Board Meeting.

I. During the event of the D11 Finals, a substitution to a roster is permissible due to a verified sickness, injury, personal death, or Force Majeure. Only one such substitution is allowed. All substitutions must be approved by the D11 GNT Coordinator in consultation with the DIC of the event. The substitute must not substantially increase or decrease the overall strength of the team. This condition allows for an exception to the participation guidelines above for one session. Any player who misses more than this one session--for any reason--will be removed from the team's roster. If due to this condition, a substitute plays for more than one session--then the substitute's name and ACBL number will be added permanently to the team roster. The ramifications of this condition also change the participation requirements for a team from four of the original members to three of the original members. Only one

substitution is allowed per this condition, and any team that utilizes this condition and does not maintain the participation requirements as outlined in this condition is deemed to withdraw.

J. After the event of the District Finals and before May 31, a team may decide to reduce its roster--for any reason--to a minimum of 4 players. Any team using this condition must coordinate with the D11 GNT Coordinator. Any team that cannot maintain 4 players (except as mentioned in section K) will be considered as withdrawing from this competition. Players removed from a team will not be removed from its roster until the GNT coordinator receives confirmation from said player. This confirmation must be in the form of an email. Any team that adjusts its roster in accordance with this condition will not be allowed to subsequently augment its roster for any reason.

K. After the event of the District Finals, a team may permanently replace a player due to a verified sickness, injury, personal death, or Force Majeure. Any team using this condition must coordinate with the D11 GNT Coordinator. Under this condition, a 4 or 5-person team may not substitute for more -than one player. Under this condition, a 6-player team may not substitute for more than two players. It is strongly preferred that all substitutions--within reason--come from the second, third, or fourth place finishers of the same flight. This condition--due to a verified catastrophe--will still allow a team to augment its roster.

L. After the event of the District Finals and before May 31, D11 will permit the qualifying team to add 1 or 2 players at the qualifying team's sole discretion (except where disallowed by section I). Preference will be given to pairs and individuals who participated in the District 11 finals.

M. All decisions made by the D11 GNT coordinator to enforce the conditions set forth--not only by the D11 CoC and the ACBL CoC, but also in all items which may not be fully covered by these CoC--is final. However, acknowledging that to err is human--the following appeal process will be available. The GNT coordinator will select 7 voting members of the D11 board to serve on a special committee. These 7 members may not be selected from the Unit of the appealing team. In addition, if there is any other team that will gain a substantive advantage from the outcome of the appeal, then members of the committee will also not be selected from that unit. In the case of a lack of eligible committee members, any D11 member in good-standing may be asked to serve. The appealing party may reject up to three members of the D11 coordinator's committee. This hearing will be based on fact as determined by the explicit intent of all relevant CoC. Opinionated and emotional appeals will be frowned upon. After hearing from all parties, the 7-person committee will hold a secret argument and vote. The results of the vote and a majority opinion will be given to both the GNT coordinator and the team without insight into the private workings of the committee. If the appeal is denied, the committee will then consider if the appeal was frivolous. Due to the time cost to the members of the committee and the fiduciary resources required to hold an appeals committee, if an appeal is deemed to be frivolous--then the entire appealing team will be suspended from participating in any D11 GNT contest for the following two years.